

Recommended usage

Fal RACING	Leaded Fuels	VP	Sunoco
Sportsman 100	Designed to provide performance in low compression engines that require more octane than pump gas. Provides excellent anti-knock protection in high performance stock and modified engines up to 11.1 compression ratio.	MS98	N. B.
SP-1	Recommended for compression ratios up to 14:1. SP-1 provides excellent throttle response and cooler overall running temperatures. Recommended applications include off-road, oval track, offshore powerboats, PWC, drag, 2 stroke motorcycles, road racing and motocross.	Red - 110 C-12 - U2	Standard Leaded
SP-3	Specifically designed with a fast burn formula works well in a wide variety of racing applications. Excellent performer in high RPM 2 and 4 stroke engines with compression ratio up to 15.5:1. Used in import drag, off-road, rally, oval track, PWC, powerboats, endurance, road and motocross racing.	C-12 - U4 C-14Plus	Supreme Leaded
SP-4	SP-4 is Specifically designed for today's sophisticated high compression race engines. Recommended for normally aspirated engines operating over 7000 rpm's and compression ratios below 16.1. Legal for most sanctioned bodies. Contains no oxygen.	C-14	HCR Plus
ST	The ultimate performer in ultra high compression, turbo and super charged engines, Specifically designed to handle compression ratios up to 18:1 and 35 lbs. of boost. Primarily used in drag racing, suitable for other forms of racing.	C-16	Maximal Leaded
į.	Unleaded Fuels		Ort Waster
Xtreme 100	Designed to increase horsepower in unleaded computer controlled late model vehicles. Works well in 2 and 4 stroke motorcycles, street rods, muscle cars, jet skis and powerboats, when unleaded fuel is recommended. Street legal.	U4	260 GT
Xtreme 105	Designed for today's sophisticated computer controlled, turbo and supercharged race cars with sensitive electronic equipment. Recommended for compression ratios up to 14:1. Used in: high performance import cars, street cars, snow mobiles, PWC and motorcycles.	Motorsport 109 Motorsport 103	260 GT Plus